

# ILLINOIS PERMITTING USING THE RATING TOOL API



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Illinois Department of Transportation

AASHTOWare BrR  
2024 RADBUG

# OVERVIEW

- AASHTOWare Load Rating Tool

- BrR User Interface

- How to set it up
  - How to use it

- API Example

- Out of the box
  - Customized

# LOAD RATING TOOL

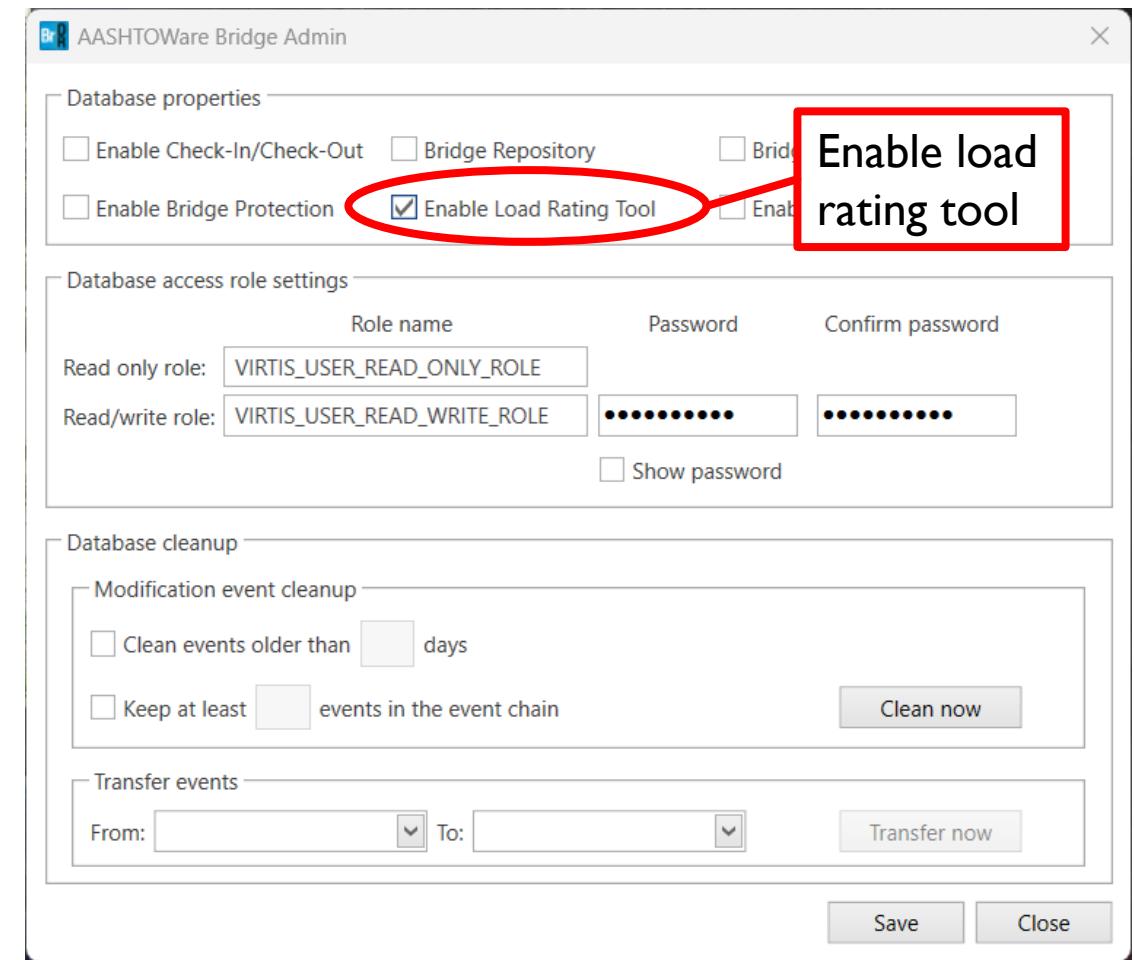
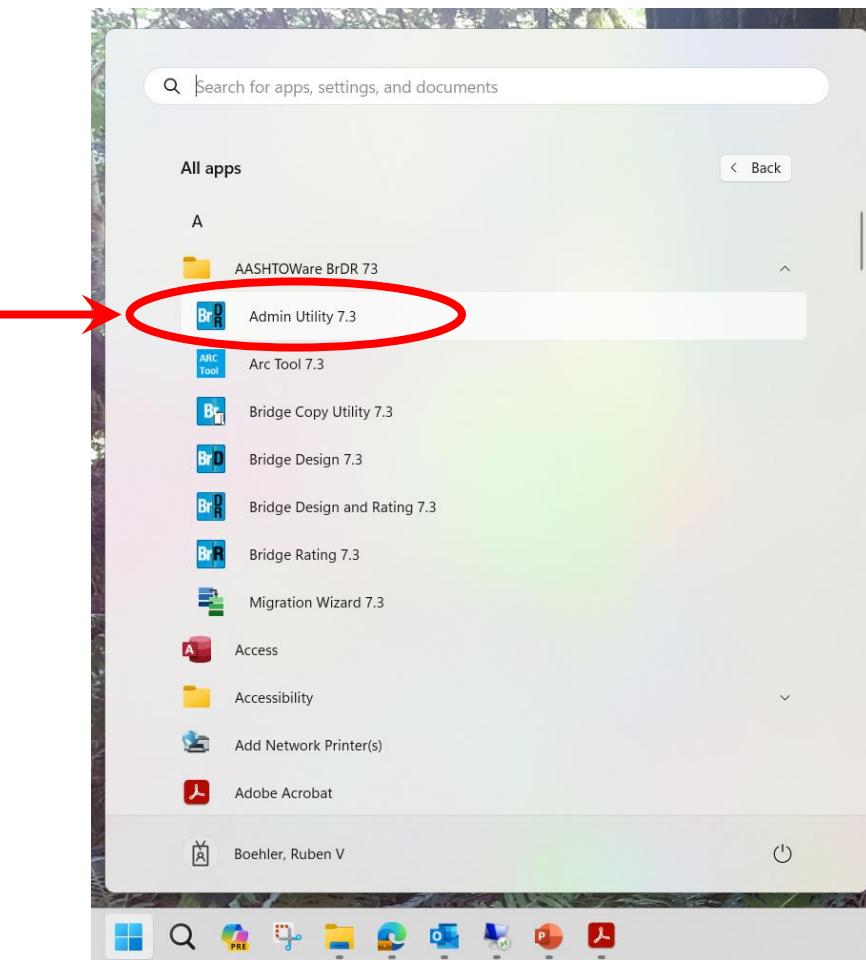
## ■ BrR User Interface

- manage precomputed data
- analyze permit loads

BID	Bridge ID	Bridge Name
7367	0431113	CFS/RPW (US 20/IL 84 over Creek)(PCBC)
6467	0432001	VPT/DWT/JGT (IL 84 over Trib of Apple River)
4225	0432006	JRT/ (US 20 over Yellow Creek Trib.) (CBC)
3400	0440001	TPL/MKT (US 45 over Pond Creek)(RCS)
7076	0440004	DLG/JTB (US 45 over L. Cache Cr.)(PSD)
3539	0440005	TPL/TES (US 45 over McCorkle Cr.)(PSD)
2272	0440010	TES/MKT(US 45 over Cave Cr.)(PSD)
2451	0440011	TPL/MKT/TES (IL 37 over Cache R.)(CWF)
2452	0440012	TPL/MKT/TES (IL 37 over Aband. RR)(CWF)
2485	0440014	CWC/TES (IL 146 over Cache R.)(SWF/PSD)
698	0440022	CWC/MKT(IL 146 over Bell Pond Cr.)(PSD)
2662	0440025	TPL/MKT/JRS(IL 147 over Cedar Creek)(CWF)

# STEP I – CONFIGURE

## ■ AASHTOWare Bridge Admin. Utility



# STEP I – CONFIGURE

System Defaults X

General Bridge workspace Superstructure analysis Specifications Substructure analysis Tolerance Custom agency fields Rating tool

Load rating tool repository path:  C:\rvb\AASHTOWareBr73-LRT-Repository\3A15115C-19BE-4085-A001-B79F8FD6E102-7.3.0.3001

Processing order	Code	Description	Pass condition	% impact (%)	One lane restriction
1	2	Pass, no restrictions		100	<input type="checkbox"/>
2	4	Pass, reduced speed (45 mph or less)		33	<input type="checkbox"/>
3	3	Pass, one lane restriction - No Other Vehicle on Bridge		100	<input checked="" type="checkbox"/>
4	6	Pass, one lane and reduced speed (45 mph or less)		33	<input checked="" type="checkbox"/>
5	5	Pass, crawl speed (5 mph or less)		0	<input type="checkbox"/>
6	7	Pass, one lane and crawl speed (5 mph or less)		0	<input checked="" type="checkbox"/>

Move up Move down New Duplicate Delete

Denied code: 1

Not rated code: 8

Specify where to save Precomputed Data Files

Specify:  
Processing Order  
Code to Return  
% of Impact  
Lane Restrictions

## STEP I – CONFIGURE

- Configuration has been Completed
- Only need to do this once
- Ready to Create Precomputed Data Files

## STEP 2 – GENERATE PRECOMPUTED DATA

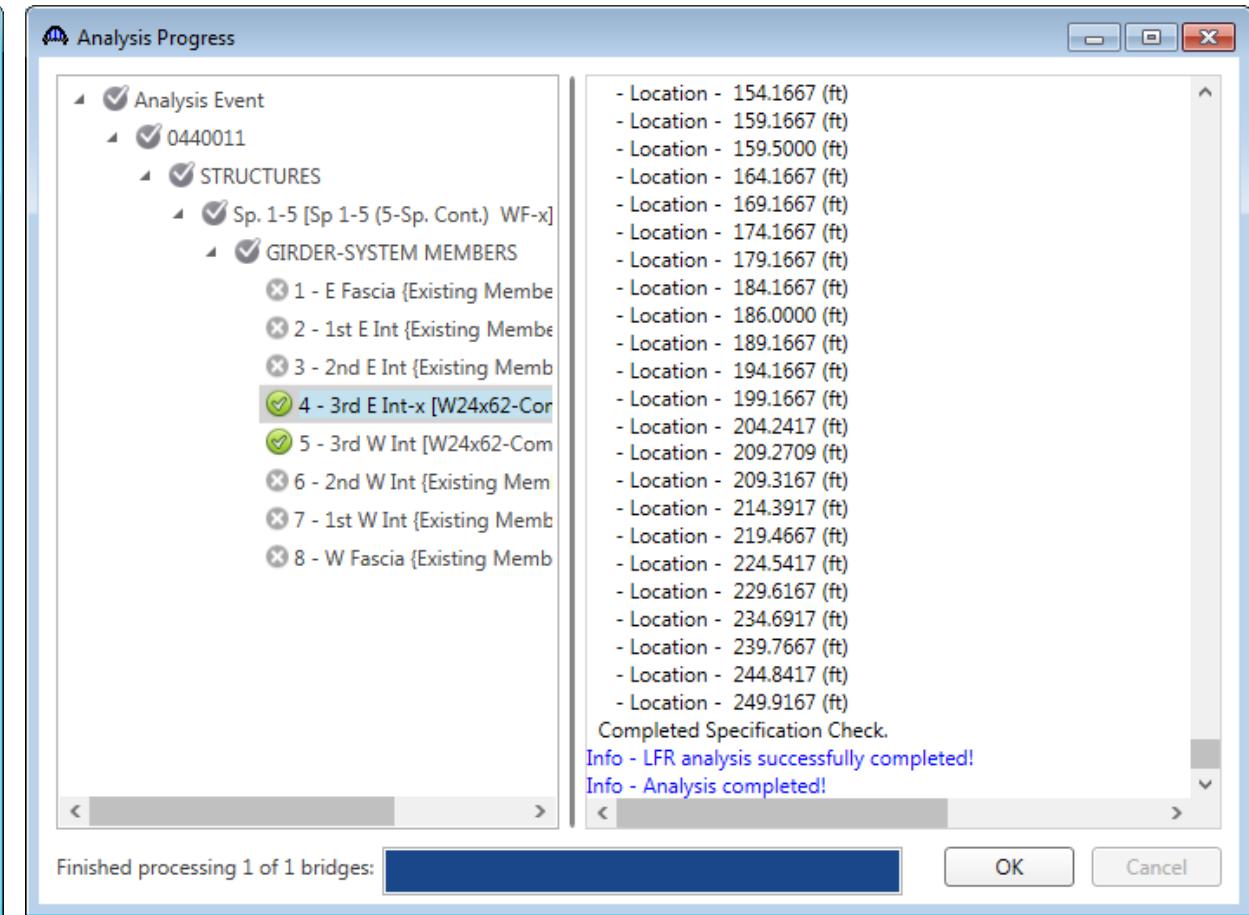
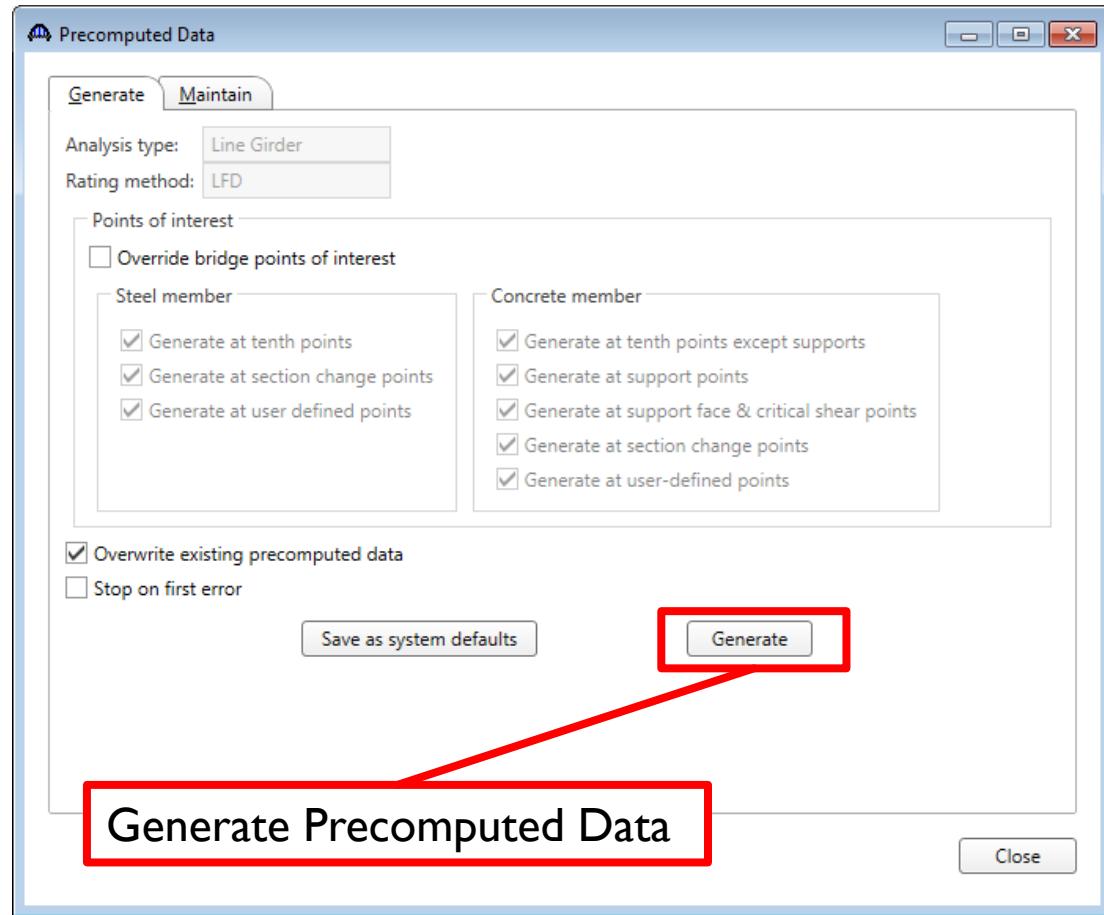
The screenshot shows the AASHTOWare Bridge Rating application window. The top navigation bar includes tabs for BRIDGE EXPLORER, BRIDGE, FOLDER, RATE (selected), TOOL, and VIEW. Below the tabs are several icons: Rate, Update BrM Ratings, Rating Results (with a 5% progress bar), Recent Rating Results, Manage Analysis Events, Open, Precomputed Data (highlighted with a red box and callout), Load Rating Tool, and Routing.

The main area has two panes. The left pane, titled 'Bridge Explorer', displays a tree view with nodes like Favorites Folder, Recent Bridges, All Bridges (selected), Sample Bridges, betatest20190603, and Deleted Bridges. The right pane, titled 'AASHTOWare Bridge Rating', contains a table with columns: BID, Bridge ID, and Bridge Name. The table lists various bridge entries, with the last entry (BID 2451, Bridge ID 0440011, Name TPL/MKT/TES (IL 37 over Cache R.)(CWF)) highlighted in yellow. A red box and callout point to the 'Precomputed Data' button in the top toolbar.

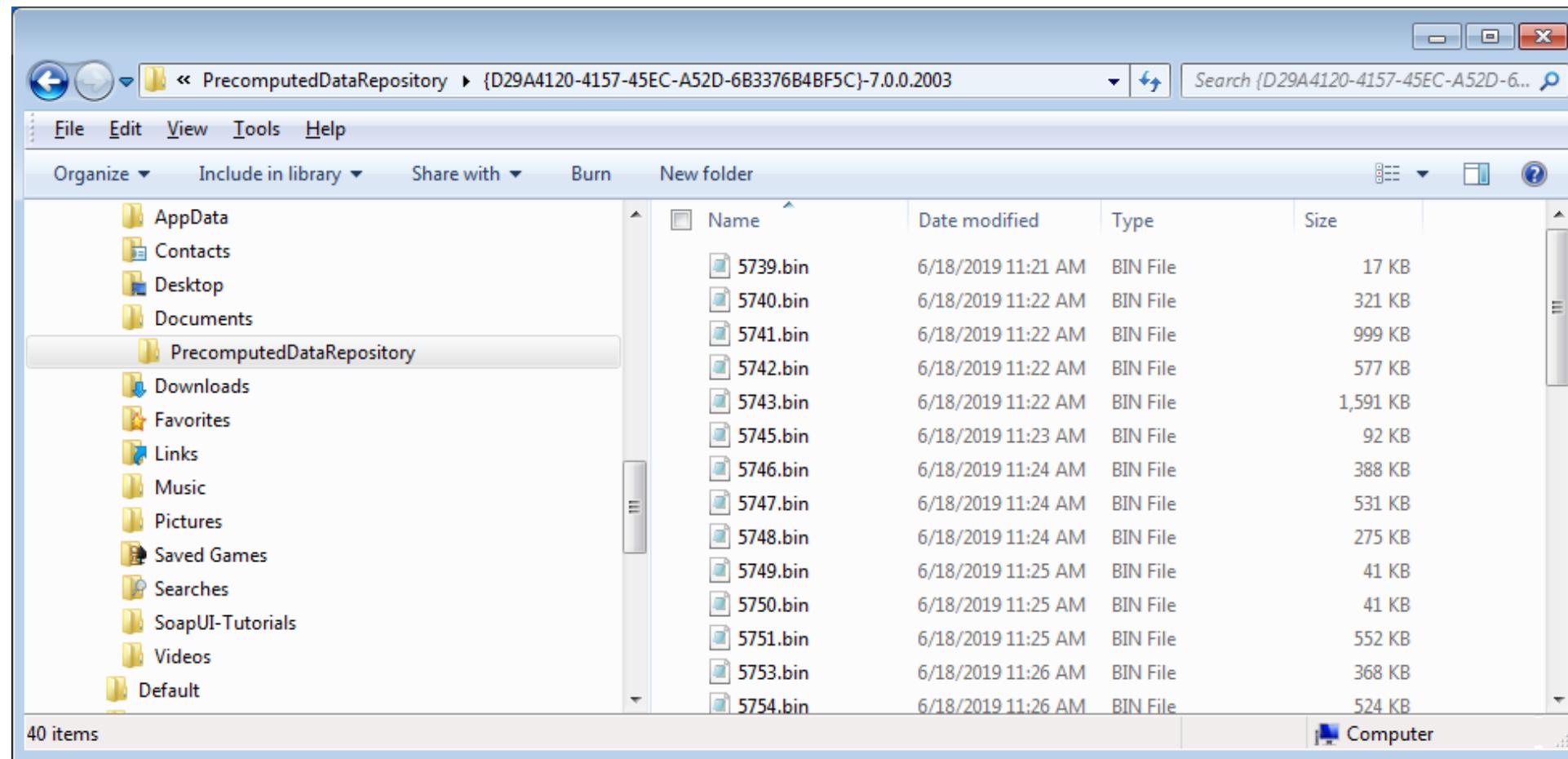
Select Model(s)

BID	Bridge ID	Bridge Name
7367	0431113	CFS/RPW (US 20/IL 84 over Creek)(PCBC)
6467	0432001	VPT/DWT/JGT (IL 84 over Trib of Apple River) (
4225	0432006	JRT/ (US 20 over Yellow Creek Trib.) (CBC)
3400	0440001	TPL/MKT (US 45 over Pond Creek)(RCS)
7076	0440004	DLG/JTB (US 45 over L. Cache Cr.)(PSD)
3539	0440005	TPL/TES (US 45 over McCorkle Cr.)(PSD)
2272	0440010	TES/MKT(US 45 over Cave Cr.)(PSD)
2451	0440011	<b>TPL/MKT/TES (IL 37 over Cache R.)(CWF)</b>
2452	0440012	TPL/MKT/TES (IL 37 over Aband. RR)(CWF)
2485	0440014	CWC/TES (IL 146 over Cache R.)(SWF/PSD)
698	0440022	CWC/MKT(IL 146 over Bell Pond Cr.)(PSD)
2662	0440025	TPL/MKT/JRS(IL 147 over Cedar Creek)(CWF)

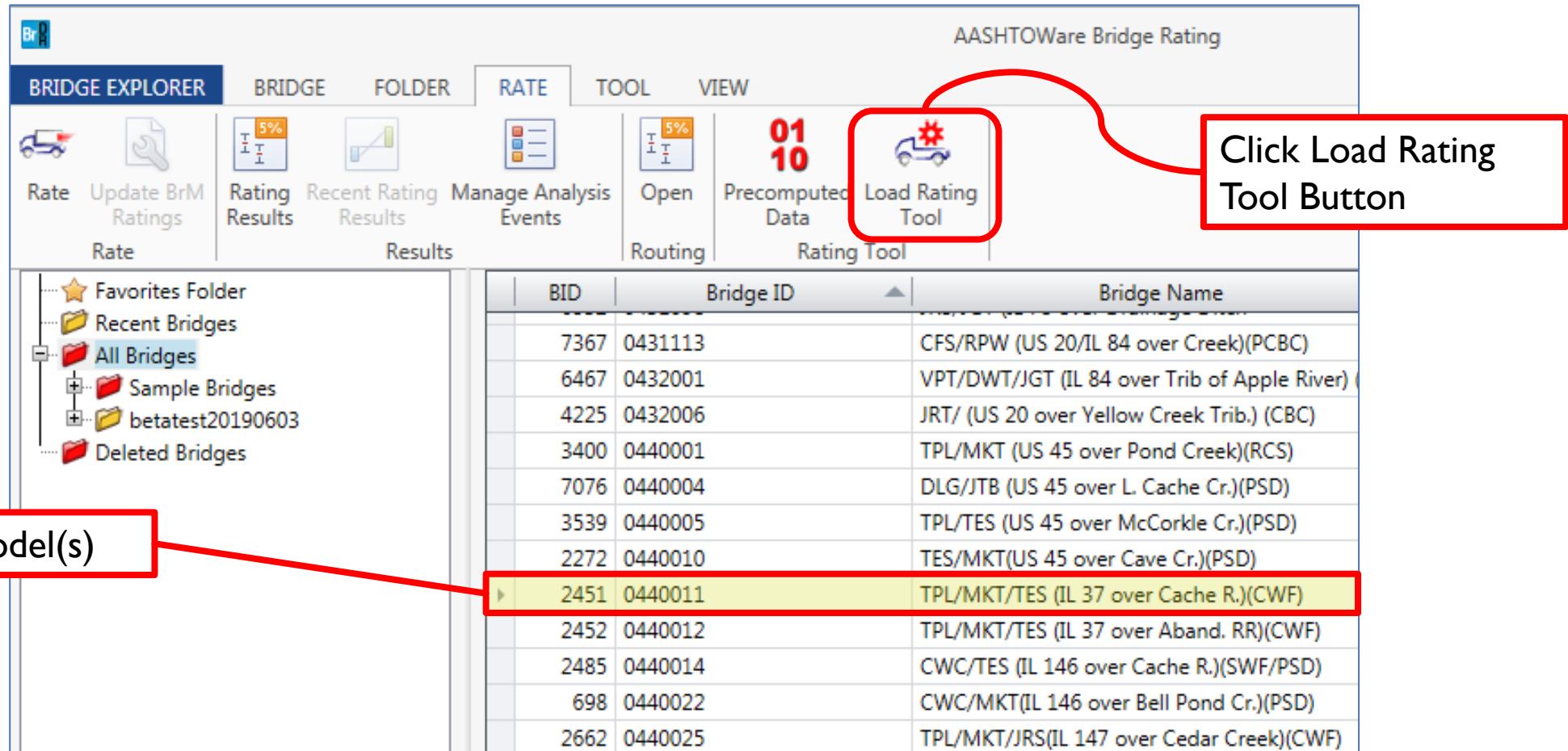
## STEP 2 – GENERATE PRECOMPUTED DATA



## STEP 2 – GENERATE PRECOMPUTED DATA



## STEP 3 – ANALYZE PERMIT VEHICLE



## STEP 3 – ANALYZE PERMIT VEHICLE

Minimum Allowable Rating Factor

Select Permit Vehicle

List of Bridges to be Analyzed

Load Rating Tool

Permit application number:

Application date: 7/20/2024

Requested by:

Minimum allowable rating factor:

Comment:

Bridges Vehicles Rating results

Configure analysis settings...

BID	Bridge database					Has precomputed data	Travel direction
	Bridge ID	NBI structure ID	Route number	Number of structures	Completely defined		
49	0840017	084-0017	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
59	0540042	054-0042	10055	2	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
60	0540043	054-0043	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
64	0540047	054-0047	10055	2	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
66	0540053	054-0053	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
68	0540055	054-0055	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
74	0540057	054-0057	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
77	0540061	054-0061	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
78	0540063	054-0063	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
80	0540065	054-0065	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
90	0570155	057-0155	10055	2	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
93	0570007	057-0007	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
102	0570016	057-0016	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions
104	0570022	057-0022	10055	1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Both directions

Process permit...

## STEP 3 – ANALYZE PERMIT VEHICLE

Load Rating Tool

Permit application number:  Application date:  7/20/2024

Comment:

**Bridges** **Vehicles** **Rating results**

Filter results:  Pass  Fail  Exceptions

Vehicle	BID	Bridge ID	Route number	Code	Description	LFD	LRFR	Controlling impact	Pass conditions	Analysis warnings
						Inventory rating factor	Operating rating factor	Permit rating factor		
permit...	49	0840017	10055	1	Denied		0.924		1.000	
permit...	49	0840017	10055	4	Pass, with reduced spe...		1.062		0.330	
permit...	59	0540042	10055	2	Pass, with no restrictions		1.104		1.000	
permit...	60	0540043	10055	1	Denied		0.704		1.000	
permit...	60	0540043	10055	1	Denied		0.817		0.330	
permit...	60	0540043	10055	1	Denied		0.896		1.000	
permit...	60	0540043	10055	6	Pass, with one lane an...		1.040		0.330	
permit...	64	0540047	10055	2	Pass, with no restrictions		1.371		1.000	
permit...	66	0540053	10055	2	Pass, with no restrictions		1.131		1.000	
permit...	68	0540055	10055	2	Pass, with no restrictions		1.025		1.000	
permit...	74	0540057	10055	2	Pass, with no restrictions		1.853		1.000	
permit...	77	0540061	10055	2	Pass, with no restrictions		1.556		1.000	
permit...	78	0540063	10055	2	Pass, with no restrictions		1.188		1.000	
permit...	80	0540065	10055	2	Pass, with no restrictions		1.586		1.000	

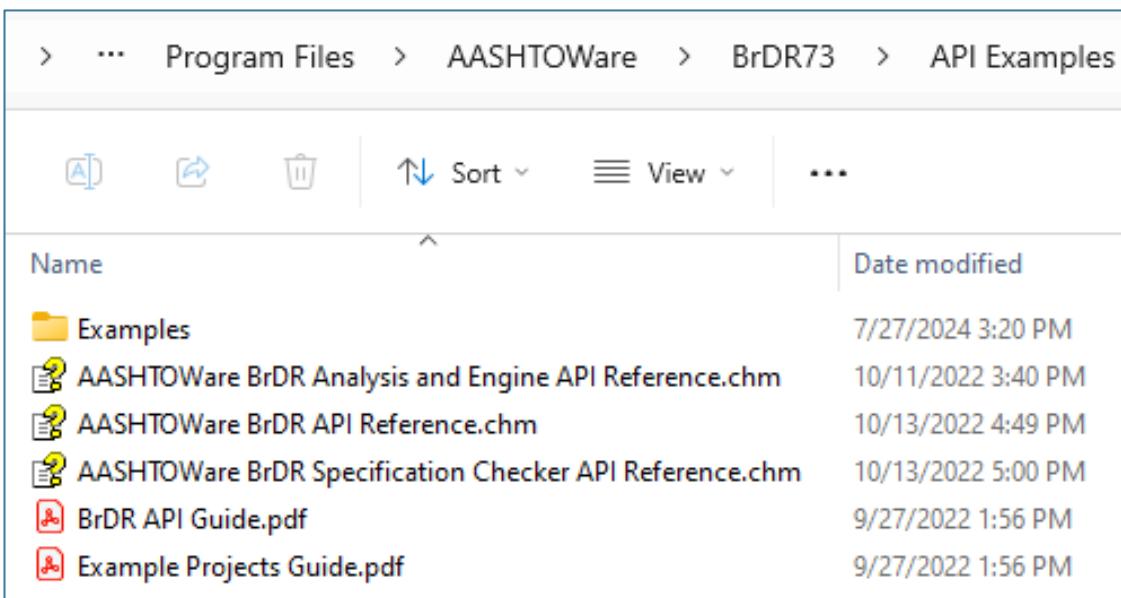
**Code set during Configuration** **Operating Rating Factor**

≈ 11 seconds

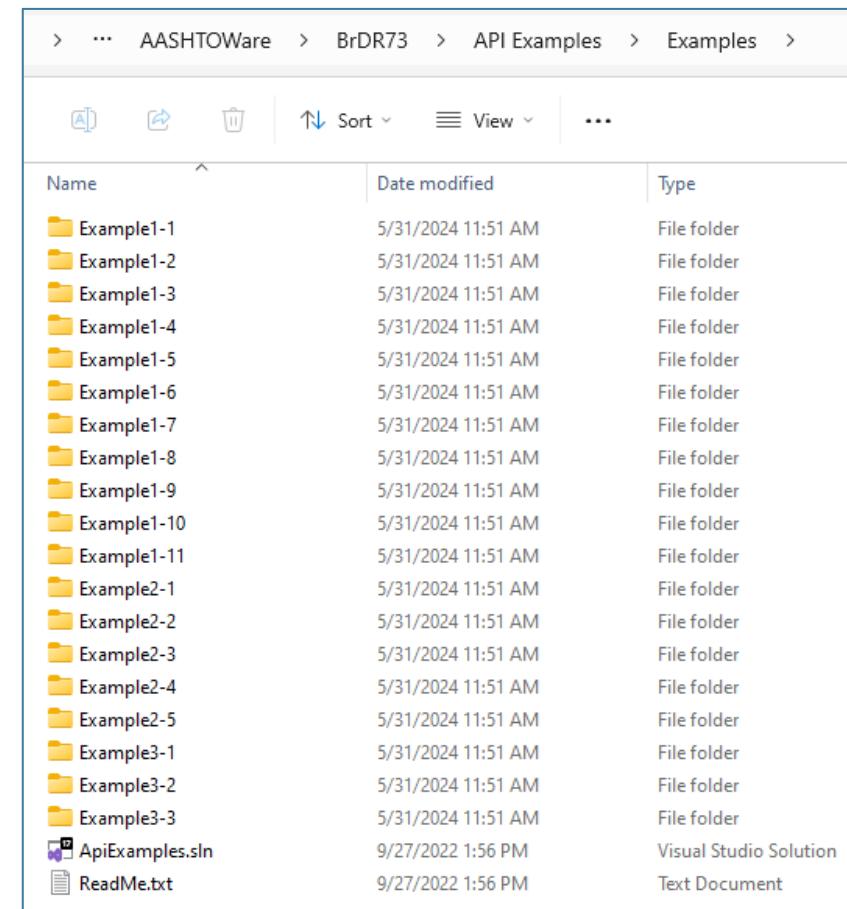
Create rating results file... View rating results file...

# BrDR – API EXAMPLES

- C:\Program Files\AASHTOWare\BrDR73\API Examples
- 3 References and 2 Guides
- 19 Code Examples



Program Files > AASHTOWare > BrDR73 > API Examples		
Sort View ...		
Name	Date modified	Type
Example Projects Guide.pdf	9/27/2022 1:56 PM	Text Document
BrDR API Guide.pdf	9/27/2022 1:56 PM	Text Document
AASHTOWare BrDR Specification Checker API Reference.chm	10/13/2022 5:00 PM	CHM File
AASHTOWare BrDR API Reference.chm	10/13/2022 4:49 PM	CHM File
AASHTOWare BrDR Analysis and Engine API Reference.chm	10/11/2022 3:40 PM	CHM File
Examples	7/27/2024 3:20 PM	File folder



... AASHTOWare > BrDR73 > API Examples > Examples >		
Sort View ...		
Name	Date modified	Type
Example1-1	5/31/2024 11:51 AM	File folder
Example1-2	5/31/2024 11:51 AM	File folder
Example1-3	5/31/2024 11:51 AM	File folder
Example1-4	5/31/2024 11:51 AM	File folder
Example1-5	5/31/2024 11:51 AM	File folder
Example1-6	5/31/2024 11:51 AM	File folder
Example1-7	5/31/2024 11:51 AM	File folder
Example1-8	5/31/2024 11:51 AM	File folder
Example1-9	5/31/2024 11:51 AM	File folder
Example1-10	5/31/2024 11:51 AM	File folder
Example1-11	5/31/2024 11:51 AM	File folder
Example2-1	5/31/2024 11:51 AM	File folder
Example2-2	5/31/2024 11:51 AM	File folder
Example2-3	5/31/2024 11:51 AM	File folder
Example2-4	5/31/2024 11:51 AM	File folder
Example2-5	5/31/2024 11:51 AM	File folder
Example3-1	5/31/2024 11:51 AM	File folder
Example3-2	5/31/2024 11:51 AM	File folder
Example3-3	5/31/2024 11:51 AM	File folder
ApiExamples.sln	9/27/2022 1:56 PM	Visual Studio Solution
ReadMe.txt	9/27/2022 1:56 PM	Text Document

# BrDR – API EXAMPLES

## ■ 19 Examples

### 1 Basic API Operations

- 1.1 Object retrieve examples
- 1.2 Object CRUD examples
- 1.3 Summary object examples
- 1.4 Retrieving reinforced concrete cross sections
- 1.5 Retrieving prestressed beam spans
- 1.6 C++ Object retrieve example (a subset of Example 1.1) [Not in solution]
- 1.7 Calculating Steel Cross-Sectional Area
- 1.8 Create and save bridge example
- 1.9 Import Utility example
- 1.10 Licensing example
- 1.11 IFC bridge import/export example

### 2 Analysis Examples

- 2.1 Analysis API
- 2.2 Simplified Analysis API (LFD)
- 2.3 XML-based Analysis API
- 2.4 Rating Tool API 
- 2.5 Simplified Analysis API (LRFR)

### 3 Engine

- 3.1 Creating a 3rd-party engine
- 3.2 Creating a 3rd-party engine properties UI window
- 3.3 Retrieve Engine Properties from Bridge Object

# RATING TOOL - API EXAMPLE

- Example 2-4
- .NET Framework 4.8
- C#
- Default Scenarios
- Type 3 and EV2 Vehicles
- Set-up to work with Default Bridge Models

```
using System;
using System.Collections.Generic;
using LFRInventory;
using LFROperating;
using LRFRPermit;

namespace Example2_4
{
    class Program
    {
        static void Main(string[] args)
        {
            RTApiScenarioThree.Description = "Pass with conditions";
            rtApiScenarioThree.PassCondition = "10 - Truck speed restriction to 5 mph; \n 11 - Bridge res";
            rtApiScenarioThree.PercentImpact = 0.0;
            rtApiScenarioThree.OneLaneRestrictionInd = true;
            rtApiEvent.ScenarioList.Add(3, rtApiScenarioThree);

            // Define primary vehicles first
            RtApiVehicle rtApiVehiclePrimary = new RtApiVehicle();

            rtApiVehiclePrimary.Name = "Type 3";
            rtApiVehiclePrimary.ControllingRatingLevel = "LFRInventory,LFROperating,LRFRPermit"; // This
            rtApiVehiclePrimary.Impact = 1.0;

            // Create Vehicle Axles
            RtApiVehicleAxle rtApiVehicleAxleOne = new RtApiVehicleAxle();
            rtApiVehicleAxleOne.AxleNumber = 1;
            rtApiVehicleAxleOne.AxleLoadKip = 16.0;
            rtApiVehicleAxleOne.WheelContactWidthIn = 14.1422;
            rtApiVehicleAxleOne.AxleSpacingMinFt = 0.0;
            rtApiVehicleAxleOne.AxleSpacingMaxFt = 0.0;
            rtApiVehiclePrimary.AxleList.Add(1, rtApiVehicleAxleOne);

            RtApiVehicleAxle rtApiVehicleAxleTwo = new RtApiVehicleAxle();
            rtApiVehicleAxleTwo.AxleNumber = 2;
            rtApiVehicleAxleTwo.AxleLoadKip = 17.0;
            rtApiVehicleAxleTwo.WheelContactWidthIn = 14.5775;
            rtApiVehicleAxleTwo.AxleSpacingMinFt = 15.0;
            rtApiVehicleAxleTwo.AxleSpacingMaxFt = 15.0;
            rtApiVehiclePrimary.AxleList.Add(2, rtApiVehicleAxleTwo);

            RtApiVehicleAxle rtApiVehicleAxleThree = new RtApiVehicleAxle();
            rtApiVehicleAxleThree.AxleNumber = 3;
            rtApiVehicleAxleThree.AxleLoadKip = 17.0;
            rtApiVehicleAxleThree.WheelContactWidthIn = 14.5775;
            rtApiVehicleAxleThree.AxleSpacingMinFt = 4.0;
            rtApiVehicleAxleThree.AxleSpacingMaxFt = 4.0;
            rtApiVehiclePrimary.AxleList.Add(3, rtApiVehicleAxleThree);

            // Define primary vehicle frequency, loading condition, overridden factor for LRFR permit
        }
    }
}
```

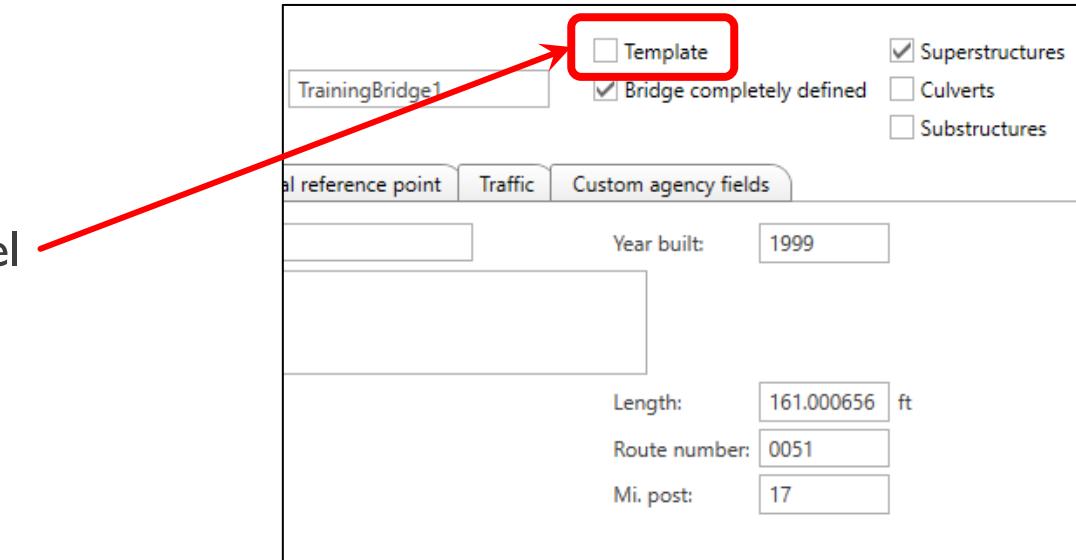
Output:

```
Show output from: GitHub Copilot
GitHub Copilot 1.147.0.0 (v1.147.0@218a5ecac)
GitHub Copilot Agent 1.147.0 (1.147.0)
[DEBUG] [agent] [2024-07-20T20:27:42.665Z] Agent service starting
[DEBUG] [agent] [2024-07-20T20:27:42.707Z] Telemetry initialized
Auth Status: NotSignedIn
```

# RATING TOOL - API EXAMPLE

## ■ Before Running

- Create Precomputed Data files for
  - Must uncheck “Template” toggle in model
  - TrainingBridge1
  - Example7
  - RCTrainingBridge1

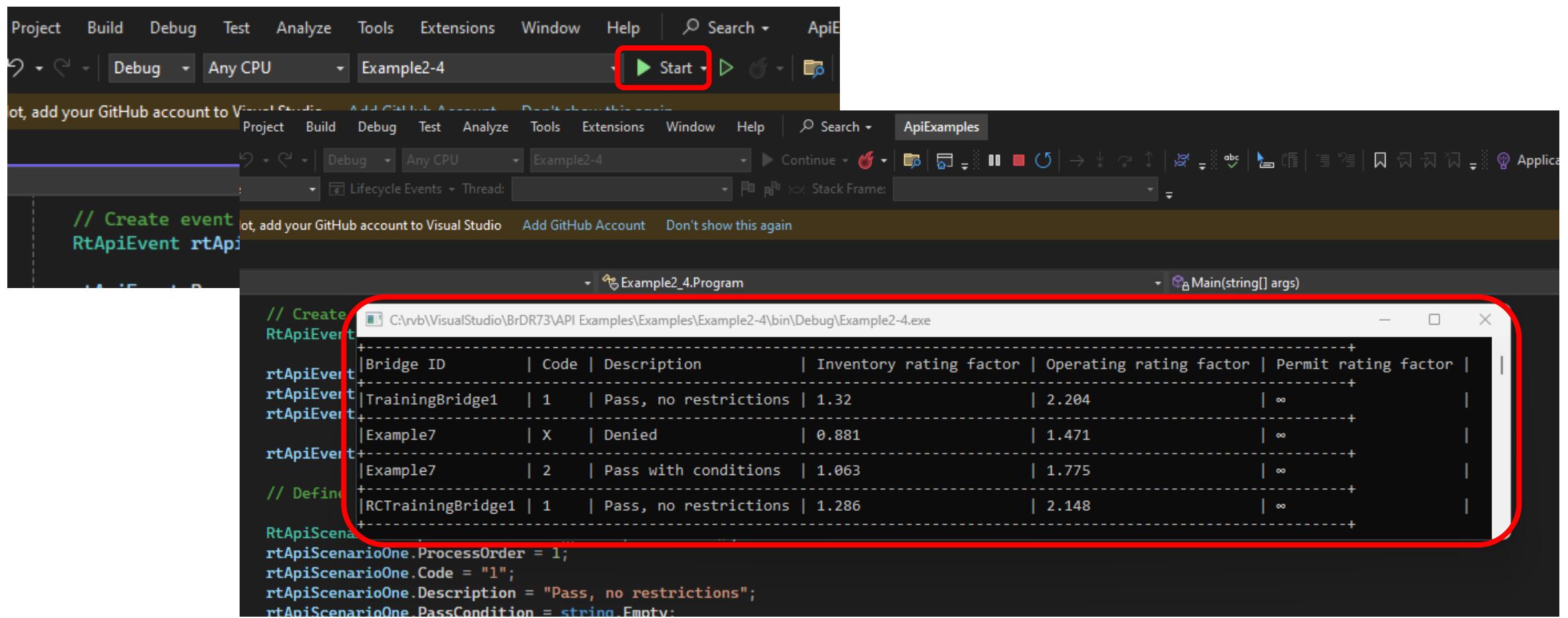


- Change Repository Path in Code

A screenshot of a C# code editor showing a file named "Program.cs". The code defines a class "RtApiEvent" and initializes it with some properties:`41
42 // Create event
43 RtApiEvent rtApiEvent = new RtApiEvent();
44
45 rtApiEvent.RepositoryPath = "D:\\TempRepo\\BFC6084A-2F0E-403C-8DE9-8BA9A5CB263C-7.2.0.1";
46 rtApiEvent.DeniedCode = "X";
47 rtApiEvent.NotRatedCode = "NA";
48
49 rtApiEvent.MinimumAllowableRatingFactor = 1.0;
50`The line "rtApiEvent.RepositoryPath = "D:\\TempRepo\\BFC6084A-2F0E-403C-8DE9-8BA9A5CB263C-7.2.0.1";" is highlighted with a red box and an arrow pointing from the previous image.

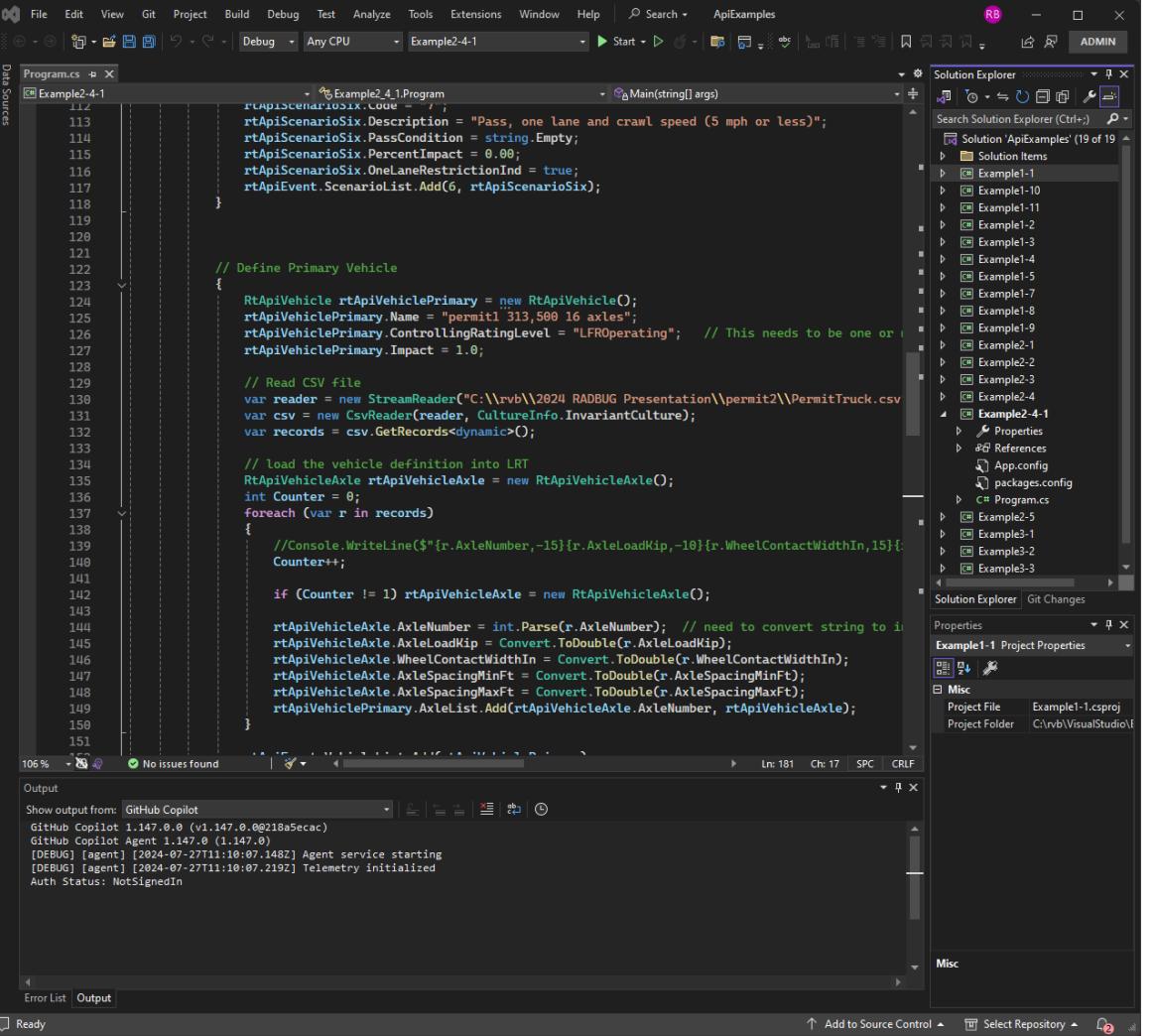
# RATING TOOL - API EXAMPLE

## ■ Run API



# RATING TOOL - API EXAMPLE - CUSTOMIZED

- Modify Example
- .NET Framework 4.8
- C#
- Custom Scenarios
- Custom Vehicle
- Custom List of Bridges



```
112     rtApiScenarioSix.Code = "/";  
113     rtApiScenarioSix.Description = "Pass, one lane and crawl speed (5 mph or less)";  
114     rtApiScenarioSix.PassCondition = string.Empty;  
115     rtApiScenarioSix.PercentImpact = 0.00;  
116     rtApiScenarioSix.OneLaneRestrictionInd = true;  
117     rtApiEvent.ScenarioList.Add(6, rtApiScenarioSix);  
118  
119  
120  
121  
122  
123  
124     // Define Primary Vehicle  
125     {  
126         RtApiVehicle rtApiVehiclePrimary = new RtApiVehicle();  
127         rtApiVehiclePrimary.Name = "perm1_313,500 16 axles";  
128         rtApiVehiclePrimary.ControllingRatingLevel = "LFROperating"; // This needs to be one or more  
129         rtApiVehiclePrimary.Impact = 1.0;  
130  
131         // Read CSV file  
132         var reader = new StreamReader("C:\\rvb\\2024 RADBUG Presentation\\permit2\\PermitTruck.csv");  
133         var csv = new CsvReader(reader, CultureInfo.InvariantCulture);  
134         var records = csv.GetRecords<dynamic>();  
135  
136         // load the vehicle definition into LRT  
137         RtApiVehicleAxe rtApiVehicleAxe = new RtApiVehicleAxe();  
138         int Counter = 0;  
139         foreach (var r in records)  
140         {  
141             //Console.WriteLine($"{r.AxleNumber,-15}{r.AxleLoadKip,-10}{r.WheelContactWidthIn,15}{r.AxleSpacingMinFt,-10}{r.AxleSpacingMaxFt,-10}");  
142             Counter++;  
143  
144             if (Counter != 1) rtApiVehicleAxe = new RtApiVehicleAxe();  
145             rtApiVehicleAxe.AxleNumber = int.Parse(r.AxleNumber); // need to convert string to int  
146             rtApiVehicleAxe.AxleLoadKip = Convert.ToDouble(r.AxleLoadKip);  
147             rtApiVehicleAxe.WheelContactWidthIn = Convert.ToDouble(r.WheelContactWidthIn);  
148             rtApiVehicleAxe.AxleSpacingMinFt = Convert.ToDouble(r.AxleSpacingMinFt);  
149             rtApiVehicleAxe.AxleSpacingMaxFt = Convert.ToDouble(r.AxleSpacingMaxFt);  
150             rtApiVehiclePrimary.AxleList.Add(rtApiVehicleAxe.AxleNumber, rtApiVehicleAxe);  
151         }  
152     }  
153  
154     // No issues found  
155  
156     Output  
157     Show output from: GitHub Copilot  
158     GitHub Copilot 1.147.0.0 (v1.147.0.0@218a5ecac)  
159     GitHub Copilot Agent 1.147.0 (1.147.0)  
160     [DEBUG] [agent] [2024-07-27T11:10:07.148Z] Agent service starting  
161     [DEBUG] [agent] [2024-07-27T11:10:07.219Z] Telemetry initialized  
162     Auth Status: NotSignedIn
```

# RATING TOOL - API EXAMPLE - CUSTOMIZED

## ■ Create a New Project

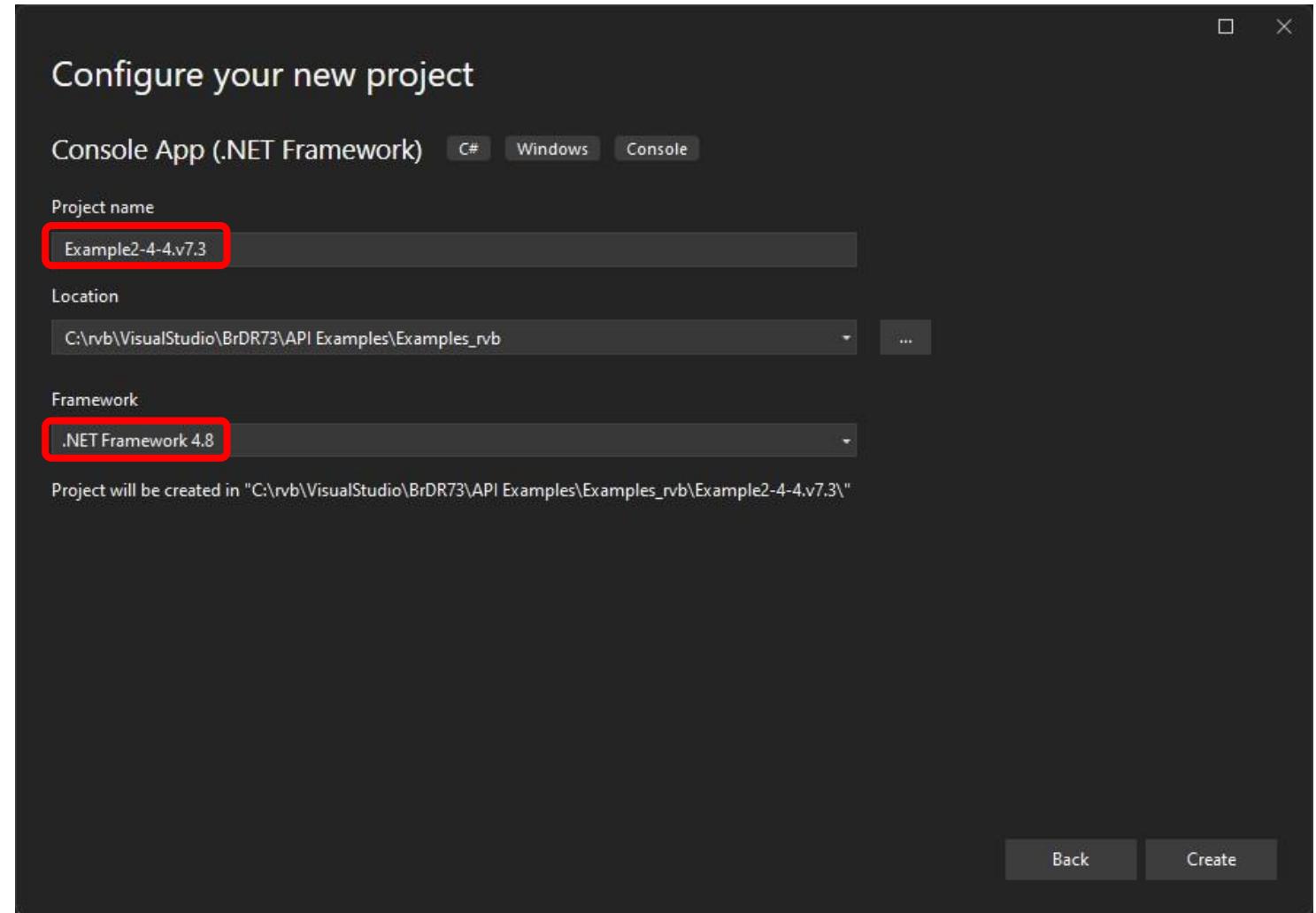
1. Right click on Solution

>> Add

>> New Project...

2. Console App  
(.NET Framework 4.8)

3. Use Unique Project Name



# RATING TOOL - API EXAMPLE - CUSTOMIZED

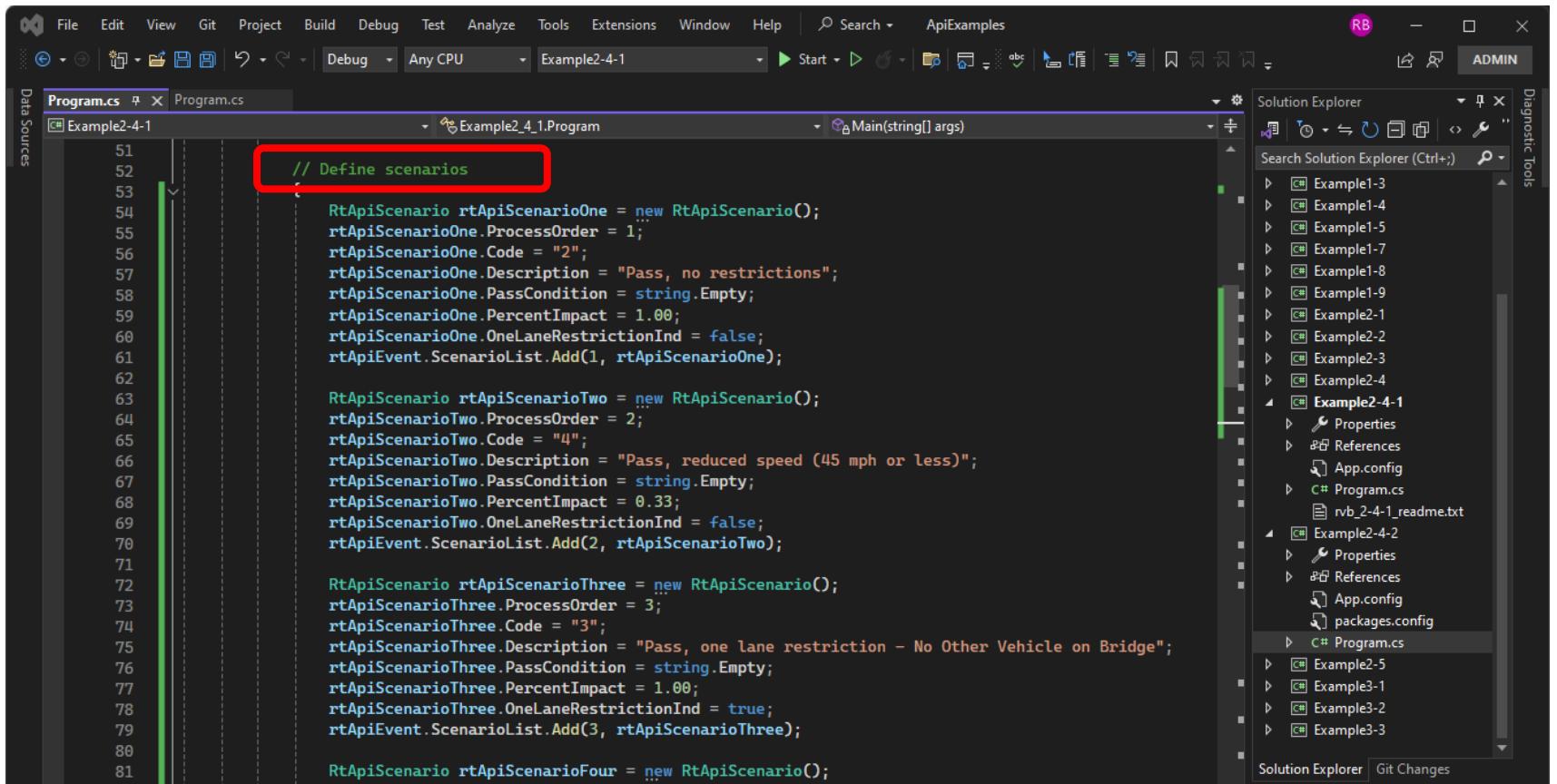
4. Right click on the new Project and >>Unload Project
5. Copy AASHTO.BrDR References
6. Right click on the new Project and >>Reload Project
7. Copy code from example

The screenshot shows the Visual Studio IDE interface. On the left, the Solution Explorer pane displays a tree view of projects and files. One project, 'Example2-4-1.simple.v7.3', is currently selected and highlighted with a red box. The 'Properties' window on the right shows the properties for this selected project. The 'Output' window at the bottom of the interface shows 'No issues found'.

```
</PropertyGroup>
<ItemGroup>
    <Reference Include="AASHTO.BrDR.AnalyticalTools.RatingTool, Version=7.3.0.3001, Culture=neutral, PublicKeyToken=31bf3856ad364e35" />
    <Reference Include="AASHTO.BrDR.Sys, Version=7.3.0.3001, Culture=neutral, PublicKeyToken=31bf3856ad364e35" />
    <Reference Include="System" />
    <Reference Include="System.Core" />
    <Reference Include="System.Xml.Linq" />
    <Reference Include="System.Data.DataSetExtensions" />
    <Reference Include="Microsoft.CSharp" />
    <Reference Include="System.Data" />
    <Reference Include="System.Net.Http" />
    <Reference Include="System.Xml" />
</ItemGroup>
<ItemGroup>
    <Compile Include="Program.cs" />
    <Compile Include="Properties\AssemblyInfo.cs" />
</ItemGroup>
<ItemGroup>
    <None Include="App.config" />
</ItemGroup>
<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />
</Project>
```

# RATING TOOL - API EXAMPLE - CUSTOMIZED

## ■ Customize Scenarios to match IDOT's



```
51 // Define scenarios
52
53 RtApiScenario rtApiScenarioOne = new RtApiScenario();
54 rtApiScenarioOne.ProcessOrder = 1;
55 rtApiScenarioOne.Code = "2";
56 rtApiScenarioOne.Description = "Pass, no restrictions";
57 rtApiScenarioOne.PassCondition = string.Empty;
58 rtApiScenarioOne.PercentImpact = 1.00;
59 rtApiScenarioOne.OneLaneRestrictionInd = false;
60 rtApiEvent.ScenarioList.Add(1, rtApiScenarioOne);
61
62 RtApiScenario rtApiScenarioTwo = new RtApiScenario();
63 rtApiScenarioTwo.ProcessOrder = 2;
64 rtApiScenarioTwo.Code = "4";
65 rtApiScenarioTwo.Description = "Pass, reduced speed (45 mph or less)";
66 rtApiScenarioTwo.PassCondition = string.Empty;
67 rtApiScenarioTwo.PercentImpact = 0.33;
68 rtApiScenarioTwo.OneLaneRestrictionInd = false;
69 rtApiEvent.ScenarioList.Add(2, rtApiScenarioTwo);
70
71 RtApiScenario rtApiScenarioThree = new RtApiScenario();
72 rtApiScenarioThree.ProcessOrder = 3;
73 rtApiScenarioThree.Code = "3";
74 rtApiScenarioThree.Description = "Pass, one lane restriction - No Other Vehicle on Bridge";
75 rtApiScenarioThree.PassCondition = string.Empty;
76 rtApiScenarioThree.PercentImpact = 1.00;
77 rtApiScenarioThree.OneLaneRestrictionInd = true;
78 rtApiEvent.ScenarioList.Add(3, rtApiScenarioThree);
79
80 RtApiScenario rtApiScenarioFour = new RtApiScenario();
81 rtApiScenarioFour.ProcessOrder = 4;
```

# RATING TOOL - API EXAMPLE - CUSTOMIZED

- Custom Permit Vehicle
- 16 Axles
- 313,500 lbs
- 128'

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RtApiVehicleAxe rtApiVehicleAxeTwelve = new RtApiVehicleAxe();
rtApiVehicleAxeTwelve.AxleNumber = 12;
rtApiVehicleAxeTwelve.AxleLoadKip = 19.7;
rtApiVehicleAxeTwelve.WheelContactWidthIn = 20;
rtApiVehicleAxeTwelve.AxleSpacingMinFt = 5;
rtApiVehicleAxeTwelve.AxleSpacingMaxFt = rtApiVehicleAxeTwelve.AxleSpacingMinFt;
rtApiVehiclePrimary.AxleList.Add(12, rtApiVehicleAxeTwelve);

RtApiVehicleAxe rtApiVehicleAxeThirteen = new RtApiVehicleAxe();
rtApiVehicleAxeThirteen.AxleNumber = 13;
rtApiVehicleAxeThirteen.AxleLoadKip = 19.7;
rtApiVehicleAxeThirteen.WheelContactWidthIn = 20;
rtApiVehicleAxeThirteen.AxleSpacingMinFt = 5;
rtApiVehicleAxeThirteen.AxleSpacingMaxFt = rtApiVehicleAxeThirteen.AxleSpacingMinFt;
rtApiVehiclePrimary.AxleList.Add(13, rtApiVehicleAxeThirteen);

RtApiVehicleAxe rtApiVehicleAxeFourteen = new RtApiVehicleAxe();
rtApiVehicleAxeFourteen.AxleNumber = 14;
rtApiVehicleAxeFourteen.AxleLoadKip = 19.7;
rtApiVehicleAxeFourteen.WheelContactWidthIn = 20;
rtApiVehicleAxeFourteen.AxleSpacingMinFt = 14.0833;
rtApiVehicleAxeFourteen.AxleSpacingMaxFt = rtApiVehicleAxeFourteen.AxleSpacingMinFt;
rtApiVehiclePrimary.AxleList.Add(14, rtApiVehicleAxeFourteen);

RtApiVehicleAxe rtApiVehicleAxeFifteen = new RtApiVehicleAxe();
rtApiVehicleAxeFifteen.AxleNumber = 15;
rtApiVehicleAxeFifteen.AxleLoadKip = 19.7;
rtApiVehicleAxeFifteen.WheelContactWidthIn = 20;
rtApiVehicleAxeFifteen.AxleSpacingMinFt = 5;
rtApiVehicleAxeFifteen.AxleSpacingMaxFt = rtApiVehicleAxeFifteen.AxleSpacingMinFt;
rtApiVehiclePrimary.AxleList.Add(15, rtApiVehicleAxeFifteen);

RtApiVehicleAxe rtApiVehicleAxeSixteen = new RtApiVehicleAxe();
rtApiVehicleAxeSixteen.AxleNumber = 16;
rtApiVehicleAxeSixteen.AxleLoadKip = 19.7;
rtApiVehicleAxeSixteen.WheelContactWidthIn = 20;
rtApiVehicleAxeSixteen.AxleSpacingMinFt = 5;
rtApiVehicleAxeSixteen.AxleSpacingMaxFt = rtApiVehicleAxeSixteen.AxleSpacingMinFt;
rtApiVehiclePrimary.AxleList.Add(16, rtApiVehicleAxeSixteen);
```

# RATING TOOL - API EXAMPLE - CUSTOMIZED

- Custom List of Bridges
- 84 Bridges
- 8,916 PCDF's
  - 6.3 GB
- 42 seconds if Mapping 'Bridge ID' to 'BID'
- 2 seconds if Directly Loaded by File Name

The screenshot shows a Microsoft Visual Studio interface with the following details:

- Solution Explorer:** Displays a tree view of projects and files. Projects include Example1-10, Example1-11, Example1-2, Example1-3, Example1-4, Example1-5, Example1-7, Example1-8, Example1-9, Example2-1, Example2-2, Example2-3, Example2-4, Example2-4-1 (selected), Example2-4-2, Example2-5, Example3-1, Example3-2, and Example3-3.
- Properties Window:** Shows settings for the selected project Example2-4-1.
- Diagnostic Tools:** Shows various monitoring and diagnostic tools available in the current session.
- Code Editor:** Displays C# code for the Program.cs file of the Example2-4-1 project. The code handles loading bridge data from a repository summary helper and mapping Bridge IDs to BridgeData objects.

```
// Specify bridges
// Note: you can either directly load a bridge by filepath or use the Repository Summary helper as an index to determine the filepath.
// In this example, we look up 3 bridges to determine the filepath.

// Load the bridge data from the summary helper
IEnumerable<RtRepositoryBridgeData> repositoryBridgeDataEnumerable = RtRepositorySummary.LoadRepository(rtApiEvent.RepositoryPath);

// Create a map to map BridgeId to BridgeData
Dictionary<string, RtRepositoryBridgeData> bridgeDataMap = new Dictionary<string, RtRepositoryBridgeData>();
foreach (RtRepositoryBridgeData rtRepositoryBridgeData in repositoryBridgeDataEnumerable)
{
    bridgeDataMap.Add(rtRepositoryBridgeData.BridgeId.ToLower(), rtRepositoryBridgeData);
}

// Create first bridge item
string sBridgeIdOne = "0320086"; //3315
RtRepositoryBridgeData rtBridgeDataOne = bridgeDataMap[sBridgeIdOne.ToLower()];
RtDoRatingToolDomain rtDoRatingToolDomainOne = new RtDoRatingToolDomain();
if (rtDoRatingToolDomainOne.LoadBinary(Path.Combine(rtApiEvent.RepositoryPath, rtBridgeDataOne.PrecomputedDataFileName)))
{
    // if LoadBinary succeeds, add to the bridge item list
    RtApiBridgeItem rtApiBridgeItemOne = new RtApiBridgeItem();
    rtApiBridgeItemOne.Domain = rtDoRatingToolDomainOne;
    rtApiBridgeItemOne.TravelDirection = RtApiTravelDirection.Both;
    rtApiEvent.BridgeItemList.Add(rtApiBridgeItemOne);
}

// Create next bridge item
string sBridgeIdTwo = "0320087"; //3719
RtRepositoryBridgeData rtBridgeDataTwo = bridgeDataMap[sBridgeIdTwo.ToLower()];
RtDoRatingToolDomain rtDoRatingToolDomainTwo = new RtDoRatingToolDomain();
if (rtDoRatingToolDomainTwo.LoadBinary(Path.Combine(rtApiEvent.RepositoryPath, rtBridgeDataTwo.PrecomputedDataFileName)))
{
    // if LoadBinary succeeds, add to the bridge item list
    RtApiBridgeItem rtApiBridgeItemTwo = new RtApiBridgeItem();
    rtApiBridgeItemTwo.Domain = rtDoRatingToolDomainTwo;
    rtApiBridgeItemTwo.TravelDirection = RtApiTravelDirection.Both;
    rtApiEvent.BridgeItemList.Add(rtApiBridgeItemTwo);
}
```

THE END

